\* Introductions

\* Review and discuss essential TTX Game Play elements and processes

\* Game day schedule

\* Participants and Table assignments

\* Red and Blue Team Leadership assignments, coordination, and processes

\* Blue Team and Red Team Game Rooms Layout (Include Flee-To Room Layout)

\* Logistics (snacks, lunch and drinks)

\* Conduct a walkthrough of the Game Play Presentation

\* Sync up on content and schedule for 23 May presentation to Blue Team participants

\* Conduct a detailed walkthrough of the Scenarios

\* Agree to each scenario episode play, purpose and content

\* Agree to Red Team initial injects to initiate the game play as well as Green Card injects

\* Agree upon Flee-To room layout and game play (Episode 3)

\* Discuss AAR process following last episode game play (Full Red, Green and Blue Team Assembly)

\* Agree to timing for final report and agenda for Leadership Meeting on 25 May

\* Sweep the agenda for gaps

Dave